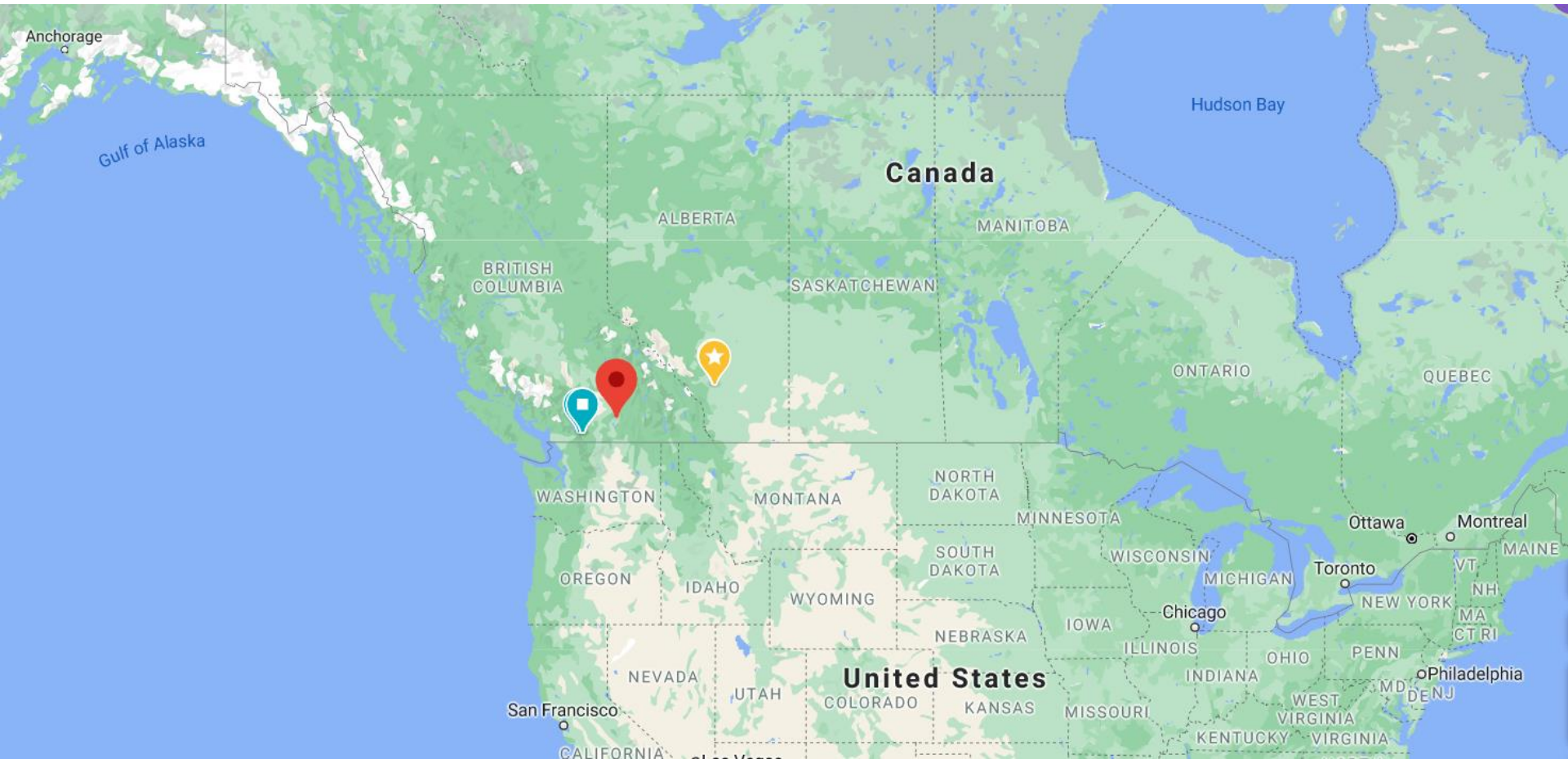
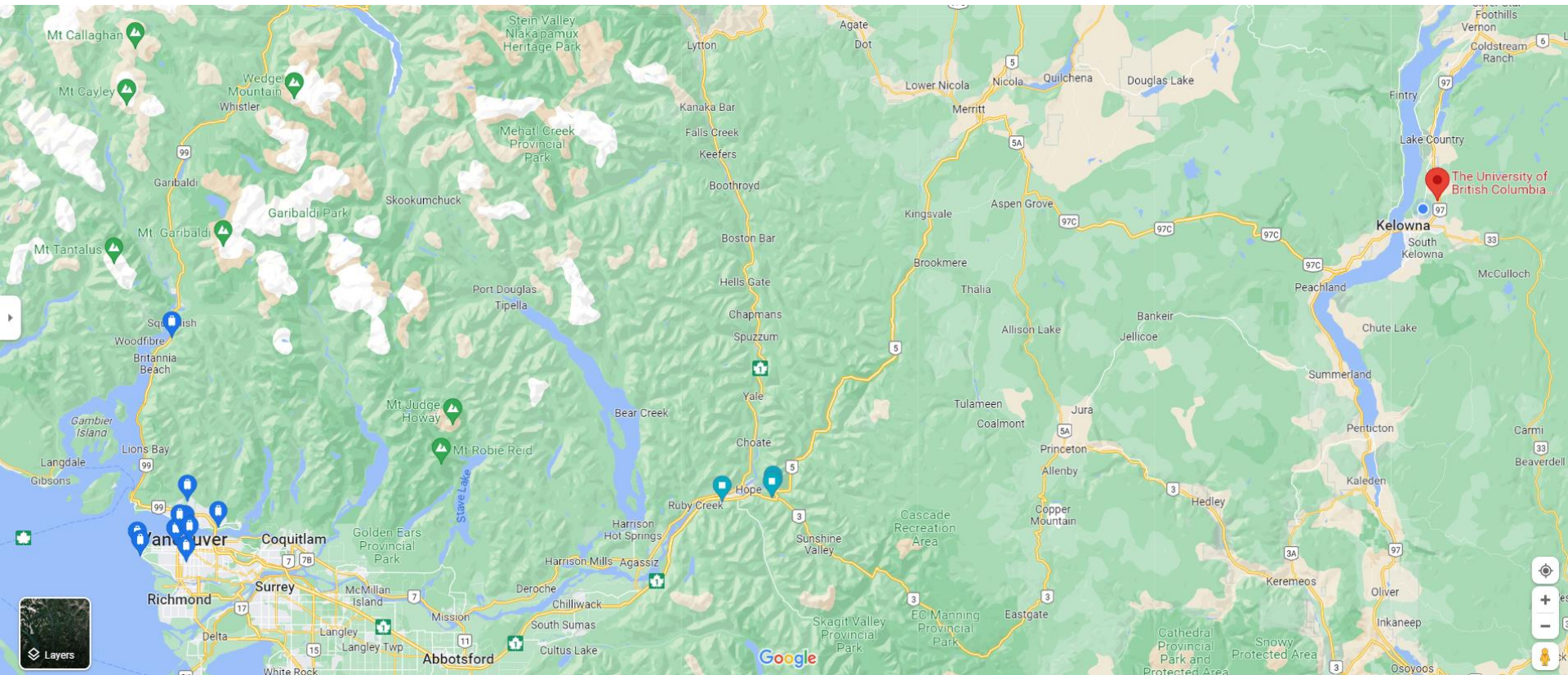


EXPLOITING THE LEARNED KNOWLEDGE OF LANGUAGE MODELS USING ADAPTERS

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ASSISTANT PROFESSOR, UNIVERSITY OF BRITISH COLUMBIA













Natural Language Processing 4 Software Engineering



User Feedback Analysis

Empirical Studies, MSR

Source Code Rep. Learning

- Comment/Code generation
- Code clone detection

Transfer Learning

- Transferability of the programming languages
- Few shot learning
- Knowledge transfer among tasks/languages using less computational resources



Language Models

tyl



0.0148257168% type

0.0000606981% tympanic

0.0000397285% typography

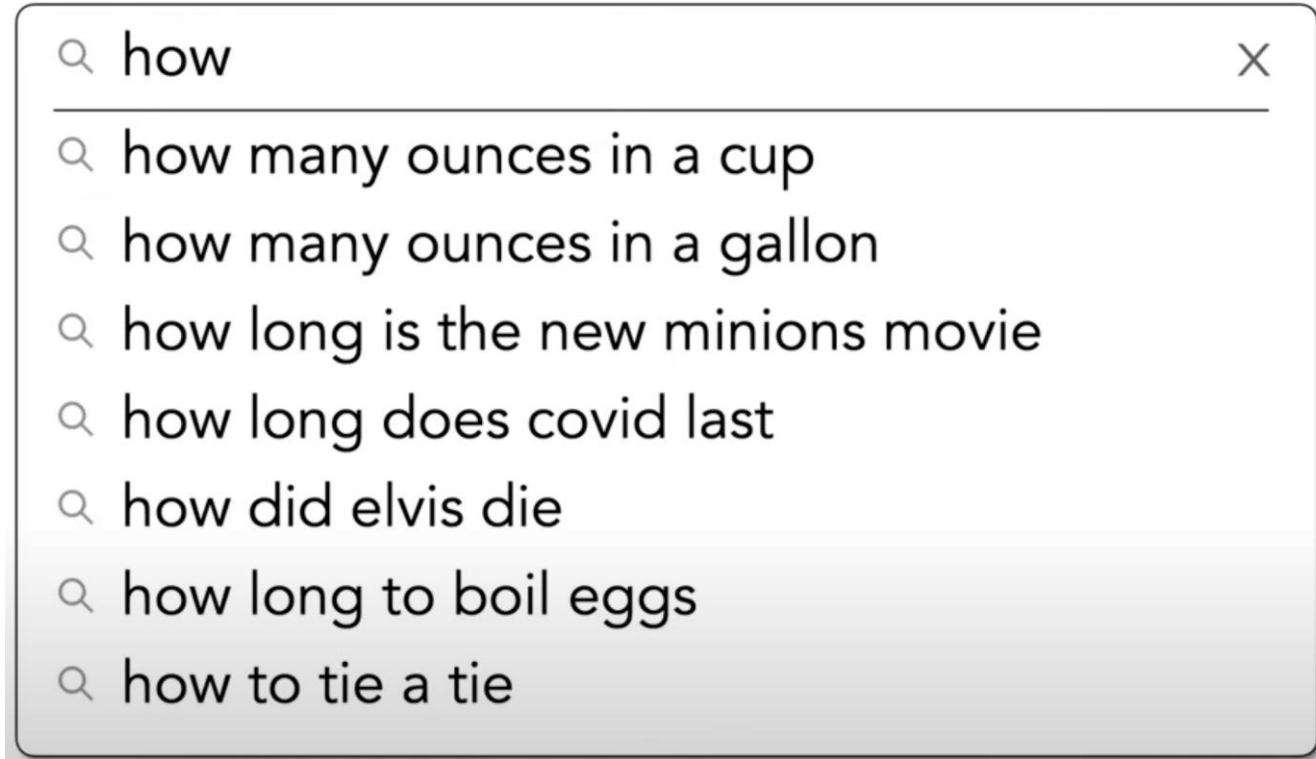
0.0000396270% typhoon

0.0000374782% tycoon

0.0000052224% tye



Language Models



Language Models



$$P(x_n | x_{n-1})$$

Early-c
Wonde

Early→one→morning→the→sun→was→shining |

laying→in→bed

.33

.33

.33

$$P(x_n | x_{n-1}, x_{n-2})$$

ner→nair

still→red

ed | te

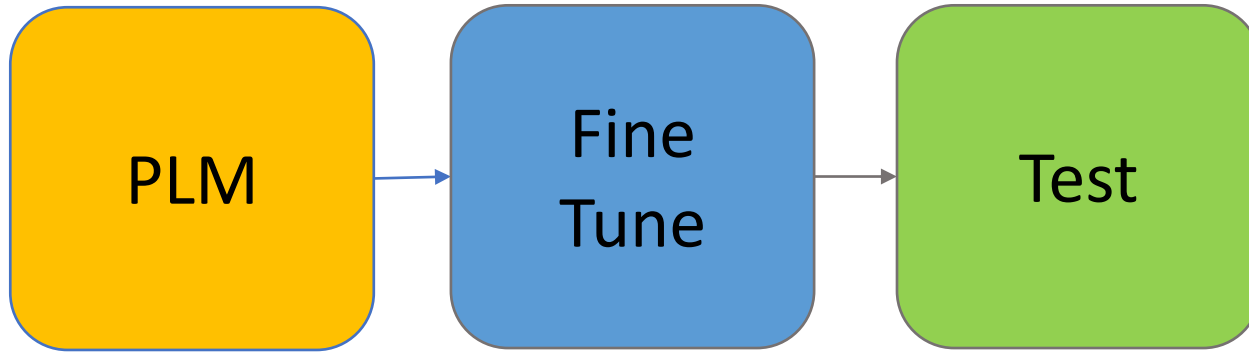
ed d

Wondering→if←

.5

$$P(x_n | x_{n-1}, x_{n-2}, x_{n-3}, x_{n-4}, x_{n-5}, x_{n-6}, x_{n-7}, x_{n-8}, x_{n-9}, x_{n-10}, x_{n-11}, x_{n-12}, x_{n-13})$$

Finetuning Pre-trained Language Models (PLMs)



Finetuning PLMs?

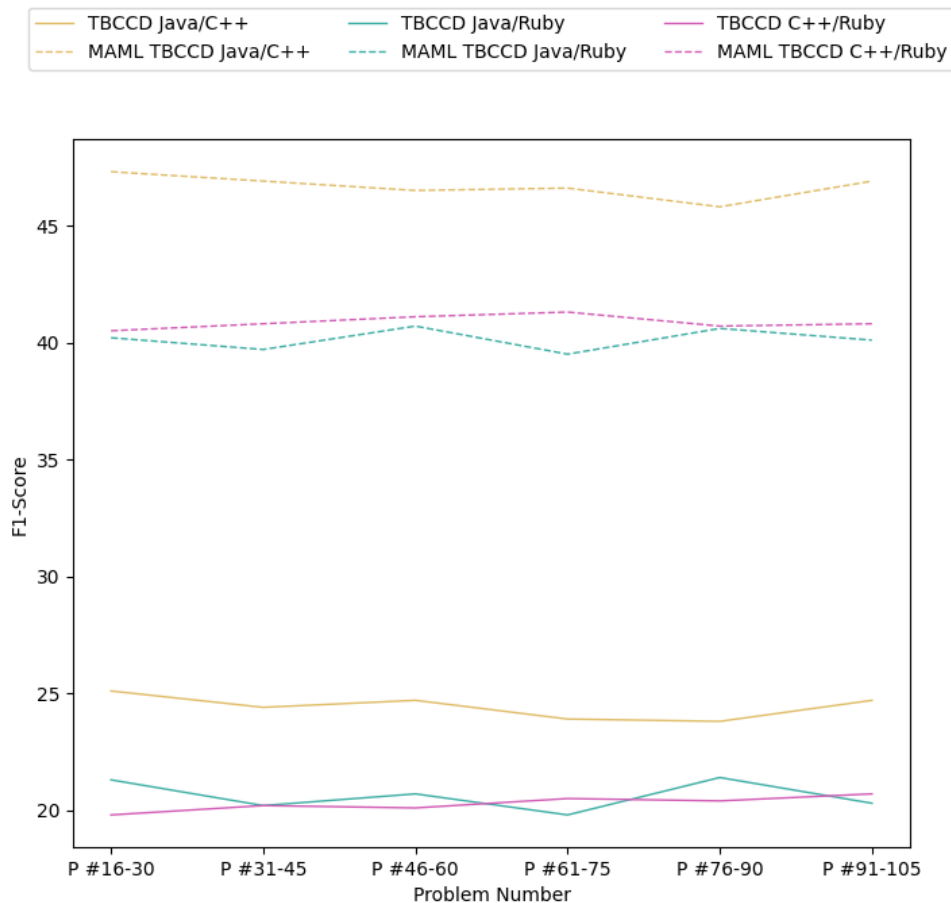
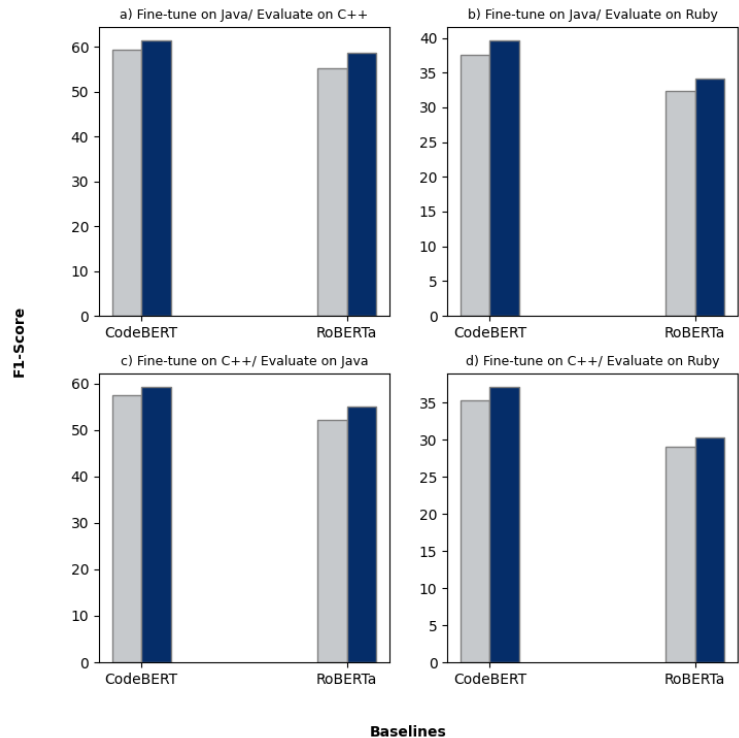


```
4 import collections
5 import math
6 import codecs
7
8
9 def _get_ngrams(segment, max_order):
10     """Extracts all n-grams upto a given maximum order from an input segment.
11
12     Args:
13         segment: text segment from which n-grams will be extracted.
14         max_order: maximum length in tokens of the n-grams returned by this
15             methods.
16
17     Returns:
18         The Counter containing all n-grams upto max_order in segment
19         with a count of how many times each n-gram occurred.
20     """
21     ngram_counts = collections.Counter()
22     for order in range(1, max_order + 1):
23         for i in range(0, len(segment) - order + 1):
24             ngram = tuple(segment[i:i+order])
25             ngram_counts[ngram] += 1
26     return ngram_counts
27
28 --
```

According to [Evans Data Corporation](#), there are 23.9 million professional developers in 2019, and the population is expected to reach 28.7 million in 2024. With the growing population of developers, code intelligence, which aims to leverage AI to help software developers improve the productivity of the development process, is growing increasingly important in both communities of software engineering and artificial intelligence.

When developers want to find code written by others with the same intent, [code search](#) systems can help automatically retrieve semantically relevant code given natural language queries. When developers are confused about what to write next, [code completion](#) systems can help by automatically completing the following tokens given the context of the edits being made. When developers want to implement Java code with the same function of some existing body of Python code, [code-to-code translation](#) systems can help translate from one programming language (Python) to another (Java).





```

1 import java.util.Scanner;
2 public class Main {
3     public static void main(String[] args){
4         Scanner scan = new Scanner(System.in);
5         int n =scan.nextInt();
6         int a,b,c;
7         for(int d = 0;d<n;d++){
8             a = scan.nextInt();
9             b = scan.nextInt();
10            c = scan.nextInt();
11            if(a*a+b*b == c*c || b*b+c*c == a*a || c*c+a*a == b*b){
12                System.out.println("Yes");
13            }else{
14                System.out.println("No");
15            }
16        }
17    }
18 }

```

Java

```

1 #include <iostream>
2 #include <stdio.h>
3 #include <string>
4 #include <math.h>
5 #include <algorithm>
6 using namespace std;
7 int main(){
8     int a, b, c, N, i;
9     cin >> N;
10
11     for(i = 0; i < N; i++){
12         cin >> a >> b >> c;
13         if(a*a + b*b == c*c || a*a + c*c == b*b || b*b + c*c == a*a){
14             cout << "YES" << endl;
15         }
16         else cout << "NO" << endl;
17     }
18
19     return 0;
20 }

```

C++

```

1 n = gets.to_i
2 n.times{
3     input = gets.split(" ").map(&:to_i).sort
4     if input[2]**2 == input[0]**2 + input[1]**2
5         puts "YES"
6     else
7         puts "NO"
8     end
9 }

```

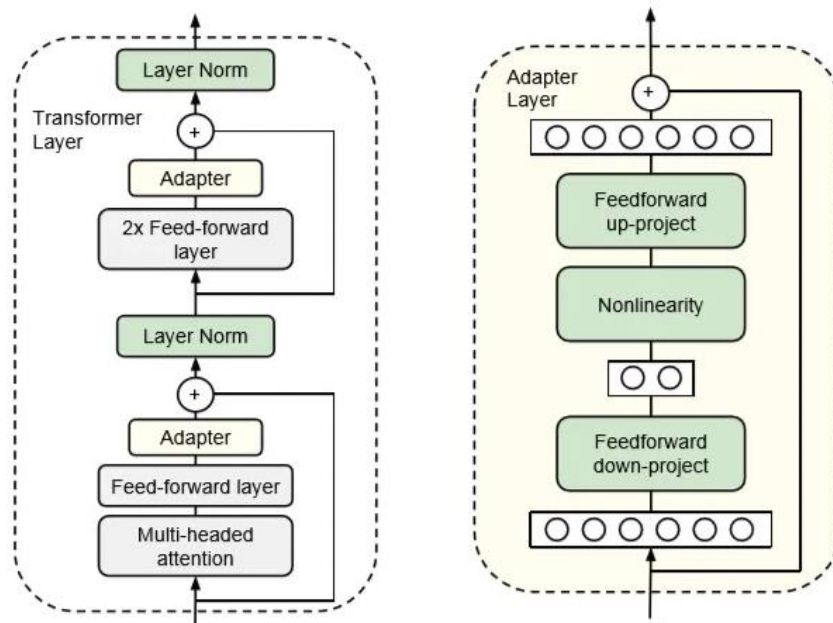
Ruby



Adapters



1. Fine-tuning
2. Domain adaptation

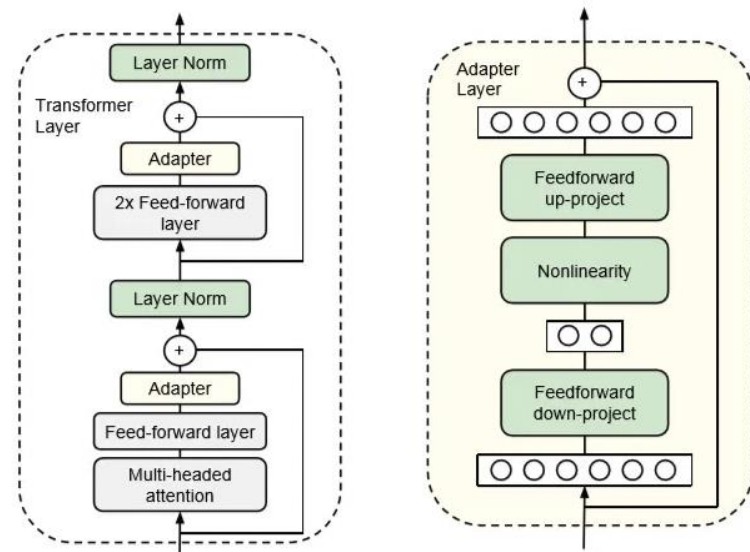


Internal architecture of Transformer blocks using adapters (Left Figure) and internal architecture of language adapters (Right Figure)

Language/Task Adapters



- Language adapters: learn language-specific transformation
- Trained on unlabeled data using an abstract objective function such as mask language modeling (MLM)
- Task adapters: learn about a specific task



Internal architecture of Transformer blocks using adapters (Left Figure) and internal architecture of language adapters (Right Figure)

Fig from: N. Houlsby, A. Giurgiu, S. Jastrzebski, B. Morrone, Q. De Laroussilhe, A. Gesmundo, M. Attariyan, and S. Gelly, "Parameter efficient transfer learning for nlp," in International Conference on Machine Learning. PMLR, 2019, pp. 2790–2799

Adapters for SE?



How to?

- Do they work for bimodal transfer?
- How do they perform for code-related tasks?

SE-specific adapters?

- Other purposes of adapters?
- New adapters for source code?

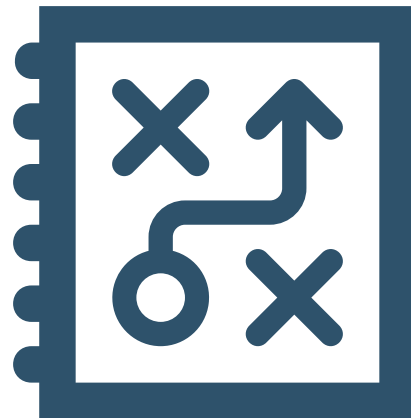
MODE-X

Goel, Divyam, Grover, Ramansh, and Fatemeh H. Fard. On the cross-modal transfer from natural language to code through adapter modules.



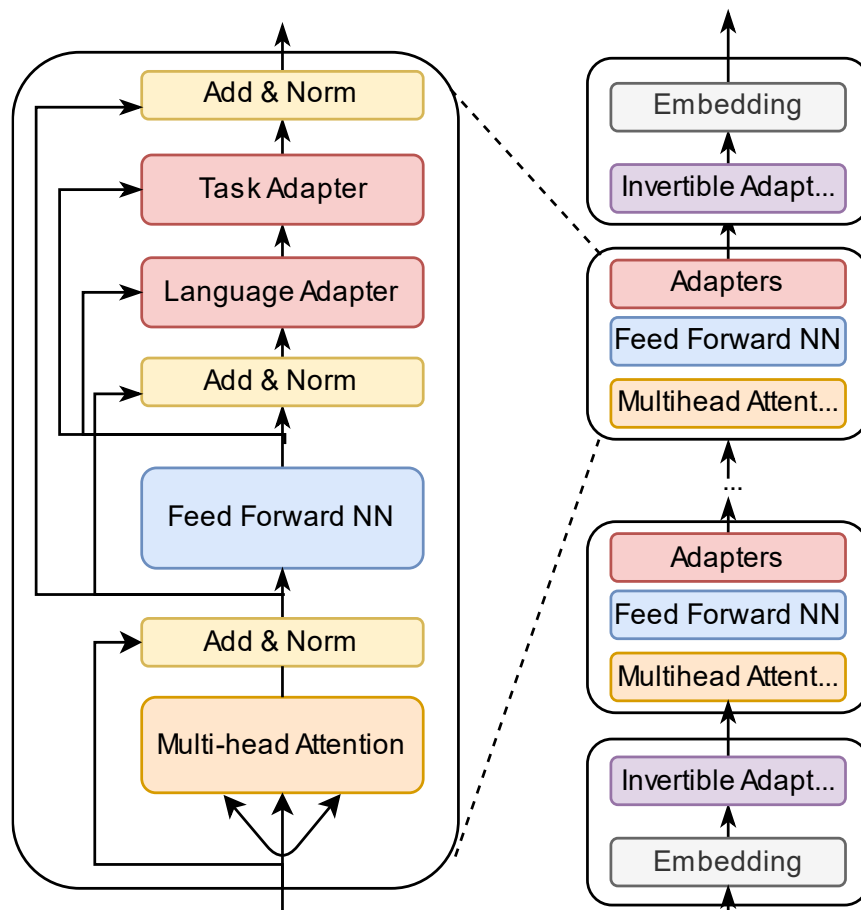
MODE-X

- Knowledge transfer from pre-trained models (PLMs) trained on Natural Language to Source Code
- Performance of adapters for code-PLMs



Goel, Divyam, Grover, Ramansh, and Fatemeh H. Fard. On the cross-modal transfer from natural language to code through adapter modules. In Proceedings of the 30th IEEE/ACM International Conference on Program Comprehension, ICPC '22, page 71–81, New York, NY, USA, 2022.



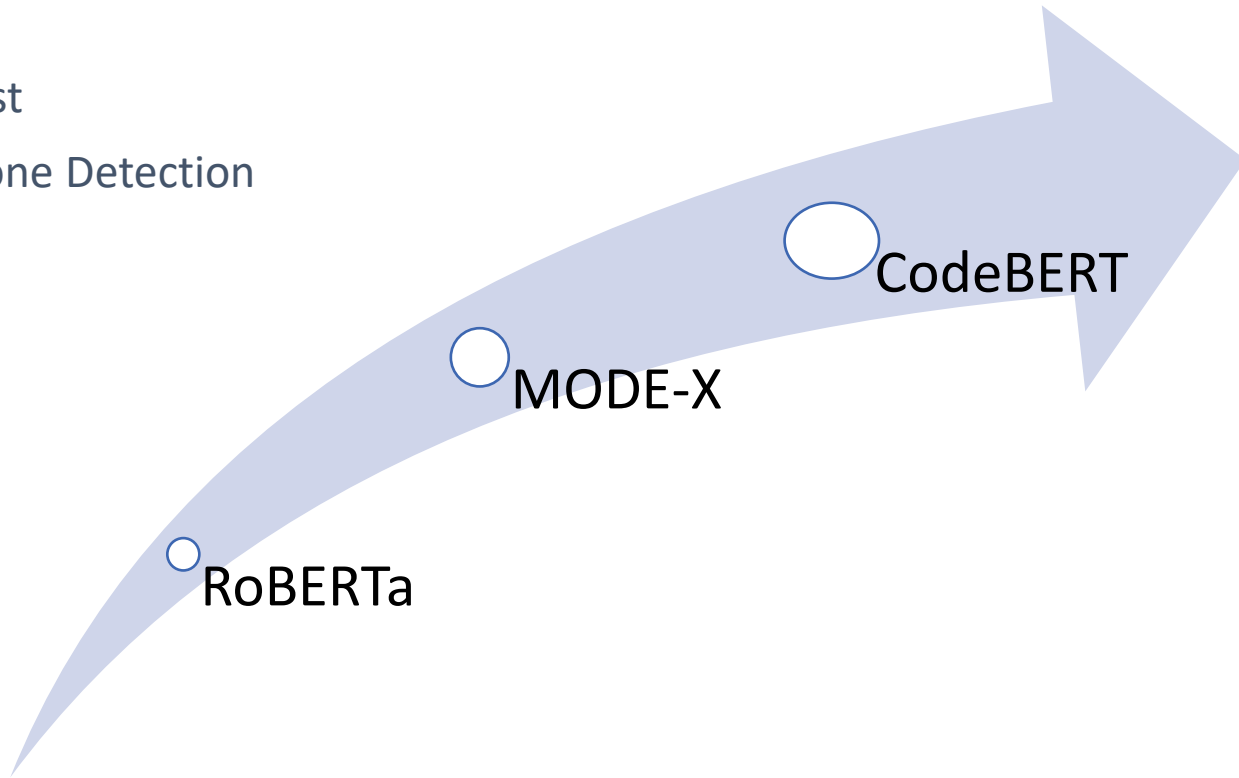


Invertible Adapters

- Handle mismatch between the vocabularies of a PLM and a new unseen language
- Enables efficient utilization of the “parameter budget”

Cloze Test

Code Clone Detection



Accuracy Scores on Cloze Test



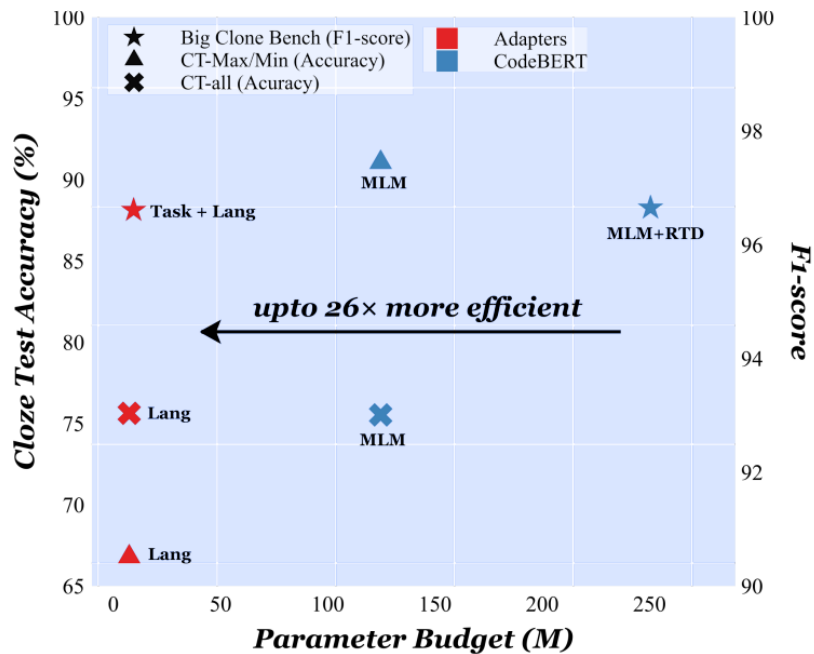
Model	Python	Java
CT max/min		
RoBERTa	59.18	59.75
RoBERTa+LA	66.30	66.81
CodeBERT	79.27	91.08
CT-all		
RoBERTa	54.49	50.75
RoBERTa+LA	74.35	75.63
CodeBERT	83.33	75.53

Code Clone Detection Results

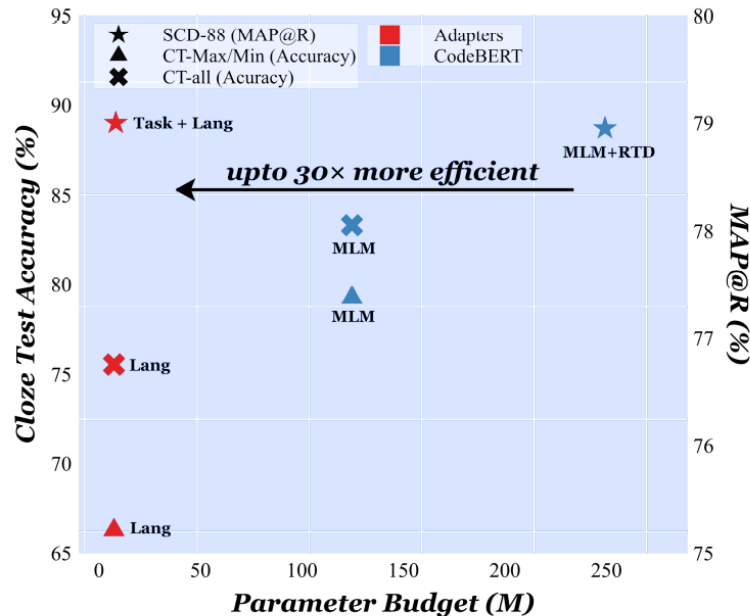


Model	Dataset	Score
RoBERTa	POJ-104 (MAP@R)	81.52
MODE-X (C/C++)		82.40
CodeBERT		86.48
RoBERTa	BCB (F1)	95.61
MODE-X (Java)		96.61
CodeBERT		96.65
RoBERTa	SCD-88 (MAP@R)	73.90
MODE-X (Python)		75.65
CodeBERT		78.95

Computational Efficiency of Adapters



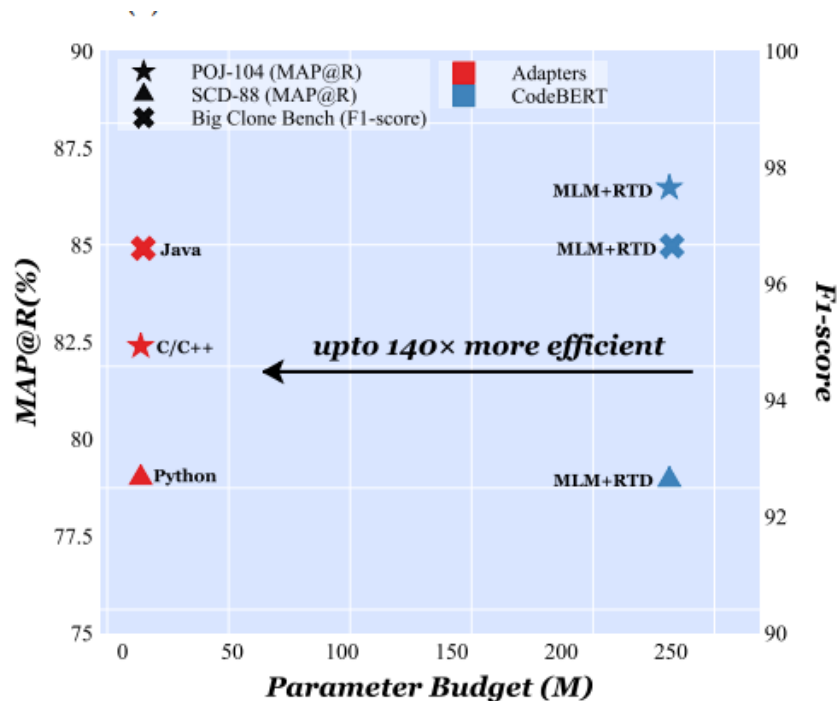
Parameter budget of Java-adapters and CodeBERT in millions



Parameter budget of Python-adapters and CodeBERT in millions



Computational Efficiency of Adapters



Parameter budget of adapters and CodeBERT for code clone detection

Model	Memory (MB)	% Model
CodeBERT	477.98	100
L-adapters	28.20	5.89
T-adapters	3.43	0.72
MODE-X	31.63	6.62

Memory usage of adapters compared to C-PTLM





- Utilize adapters for knowledge transfer from N-PLM to source code (SE-tasks)
- Adapters are more efficient in terms of the number of parameters, memory usage, and inference time.

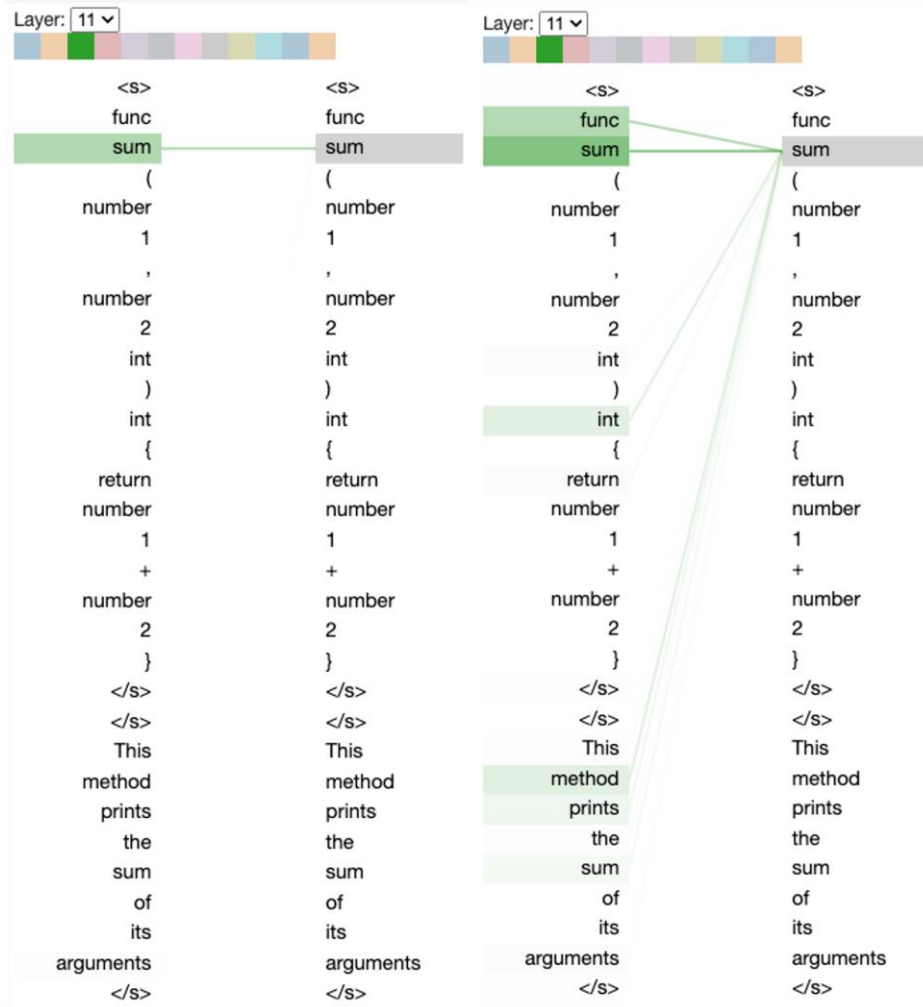




If we encourage the model weights to be closer to the pre-trained model, we could improve the fine-tuning results without using additional data/parameters.



Go Attention





How to?

SE-specific
adapters?

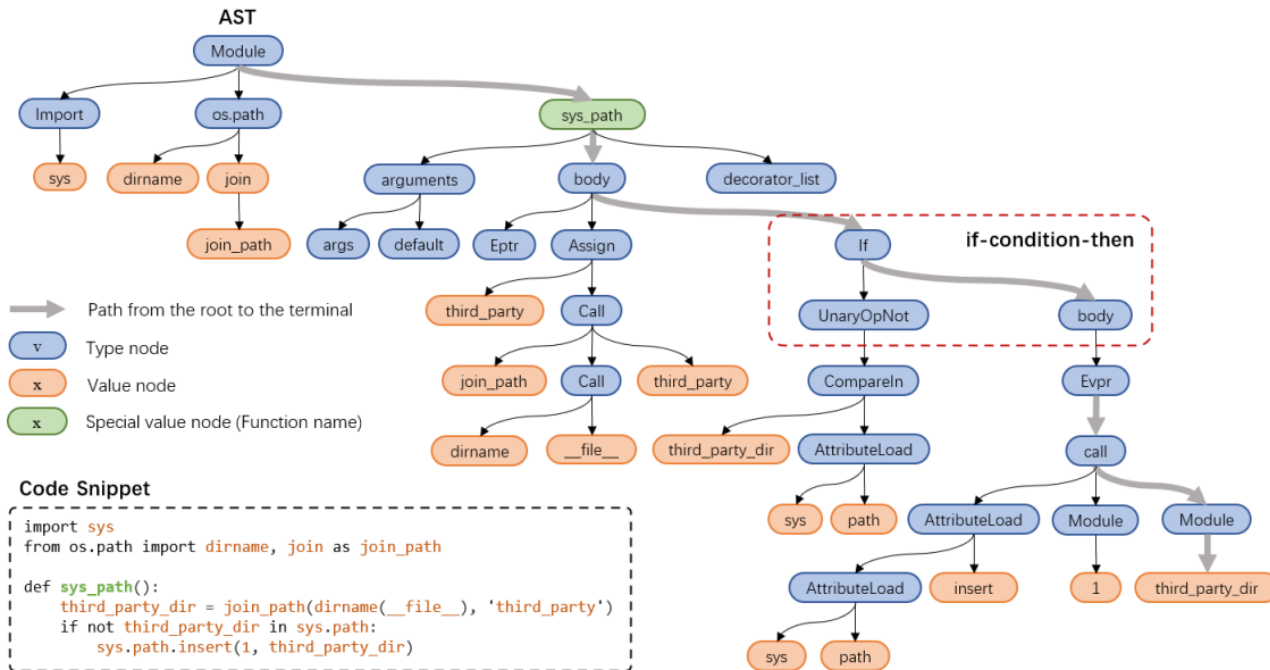
- Other purposes of adapters?
- New adapters for source Code?

CODEBERTER

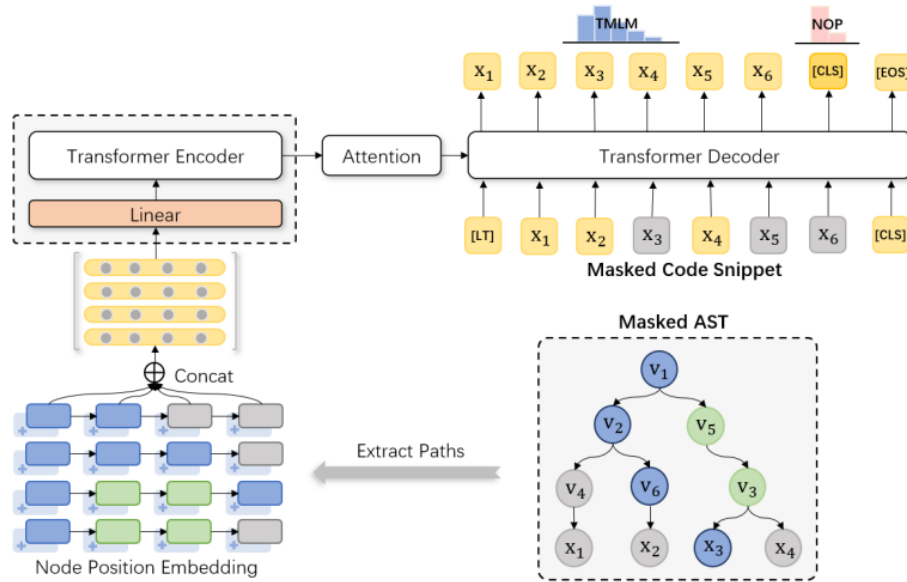
Iman Saberi, Fatemeh H. Fard, Model-Agnostic
Syntactical Information for Pre-Trained
Programming Language Models.



Code Syntactic Information

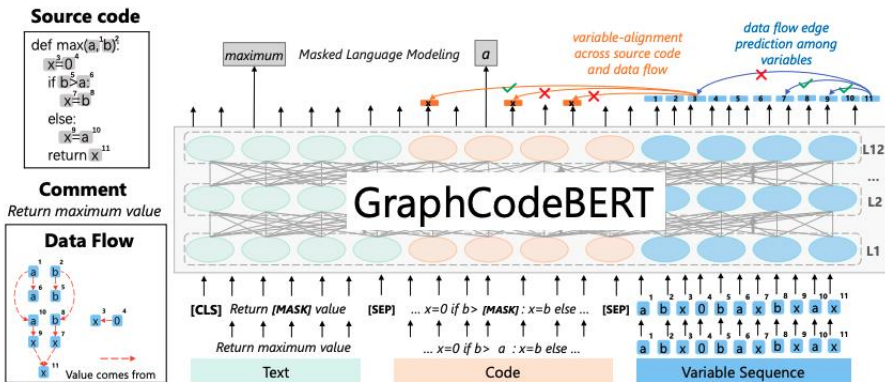


TreeBERT



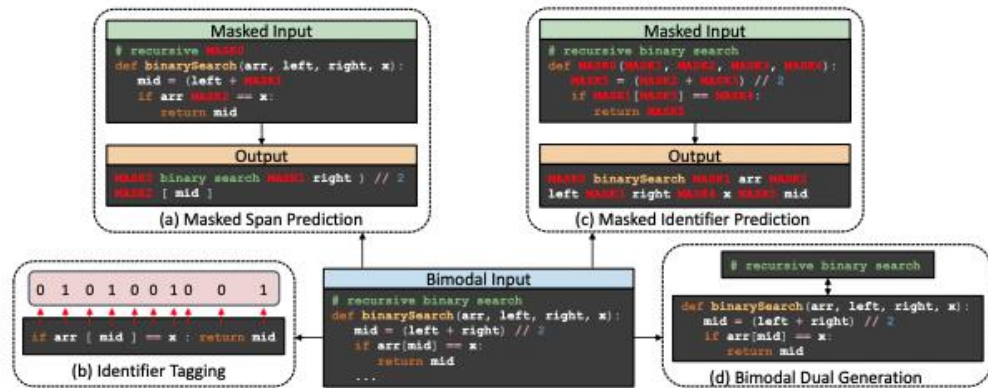
Scaling input \rightarrow
inefficient computation

GraphCodeBERT



Picture from: D. Guo, S. Ren, S. Lu, Z. Feng, D. Tang, L. Shujie, L. Zhou, N. Duan, A. Svyatkovskiy, S. Fu et al., "Graphcodebert: Pre-training code representations with data flow," in International Conference on Learning Representations.

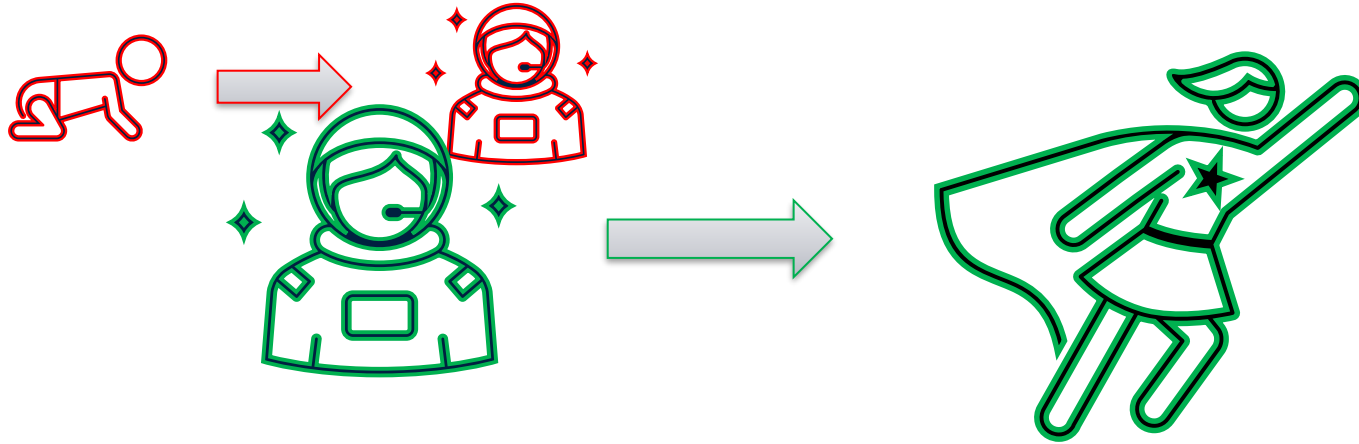
CodeT5



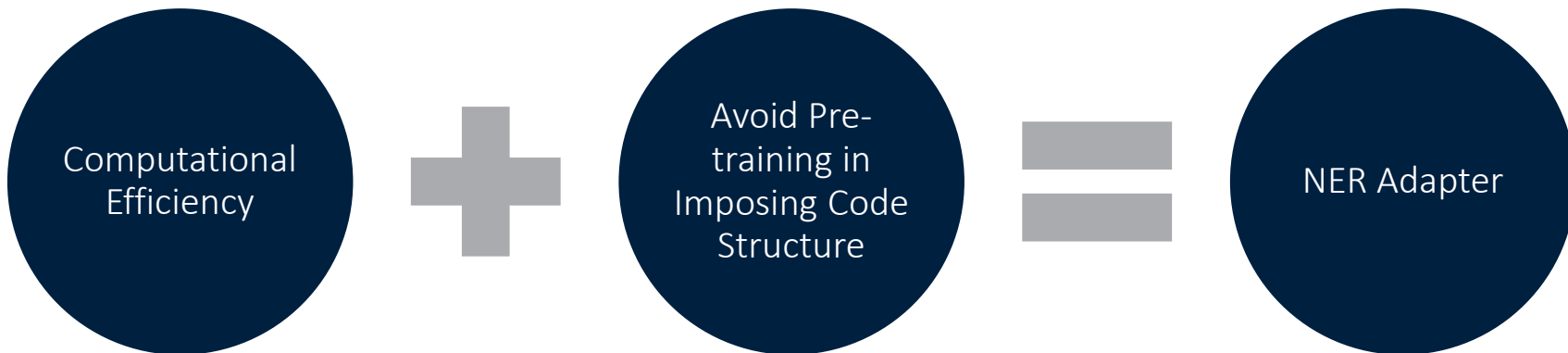
Picture from: Y. Wang, W. Wang, S. Joty, and S. C. Hoi, "Codet5: Identifier-aware unified pre-trained encoder-decoder models for code understanding and generation," in Proceedings of the 2021 Conference on Empirical Methods in Natural Language Processing, 2021, pp. 8696–8708.

Require Pre-Training

Challenge: How to impose syntactical information of source code to **existing pretrained models**?

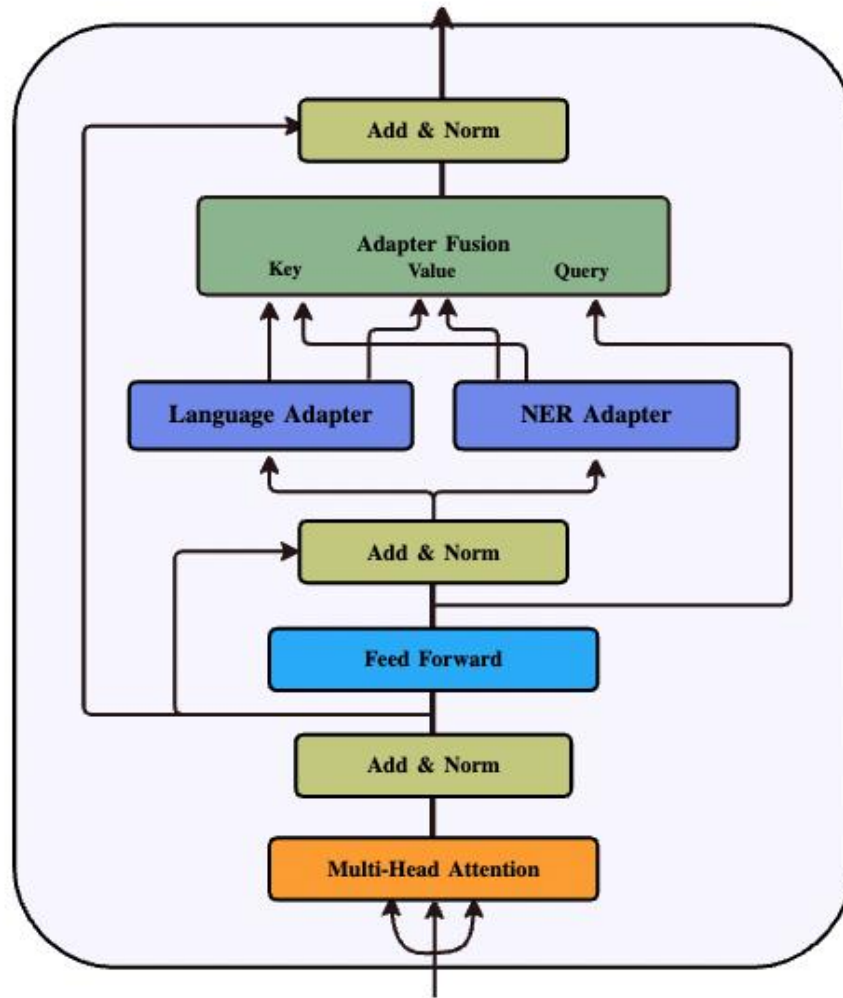


Avoid pre-training while adding new information

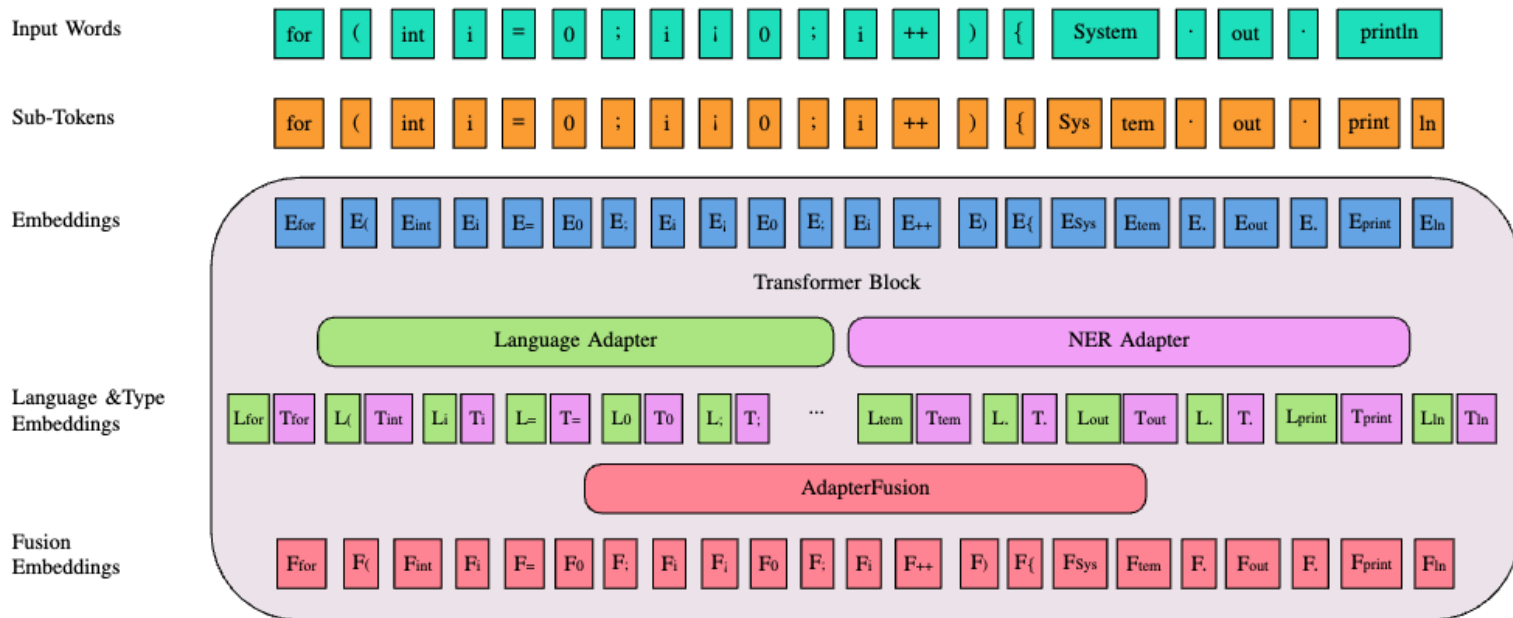


NER Adapter

Token Type
Classification Loss
(TTC)



Overall Architecture



The input data flow for the sample when fed into a transformer block equipped with NER, language and Fusion adapters.

NER Adapter Results



CodeSearchNet data

Language	Precision	Recall	F1-score	Accuracy
Ruby	0.68	0.65	0.66	0.92
JavaScript	0.78	0.79	0.78	0.91
Go	0.78	0.82	0.80	0.94
Python	0.95	0.94	0.94	0.98
Java	0.78	0.79	0.78	0.89

Code Refinement



Identify and fix bugs automatically

Method/Model	BLEUNSEdit	Accuracy
Naïve copy	78.06	0.0
LSTM	76.76	10.0
Transformer	77.21	14.7
RoBERTa (code)	77.30	15.9
CodeBERT	77.42	16.4
CodeBERTER	78.20	17.8
CoText	77.91	22.64
NSEdit	71.06	24.04

Code Summarization

Automatically generating descriptions of the functionality of a given code



Models	Ruby	JavaScript	Go	Python	Java	Average
CodeBERTER	15.90	16.12	23.34	18.38	19.95	18.738

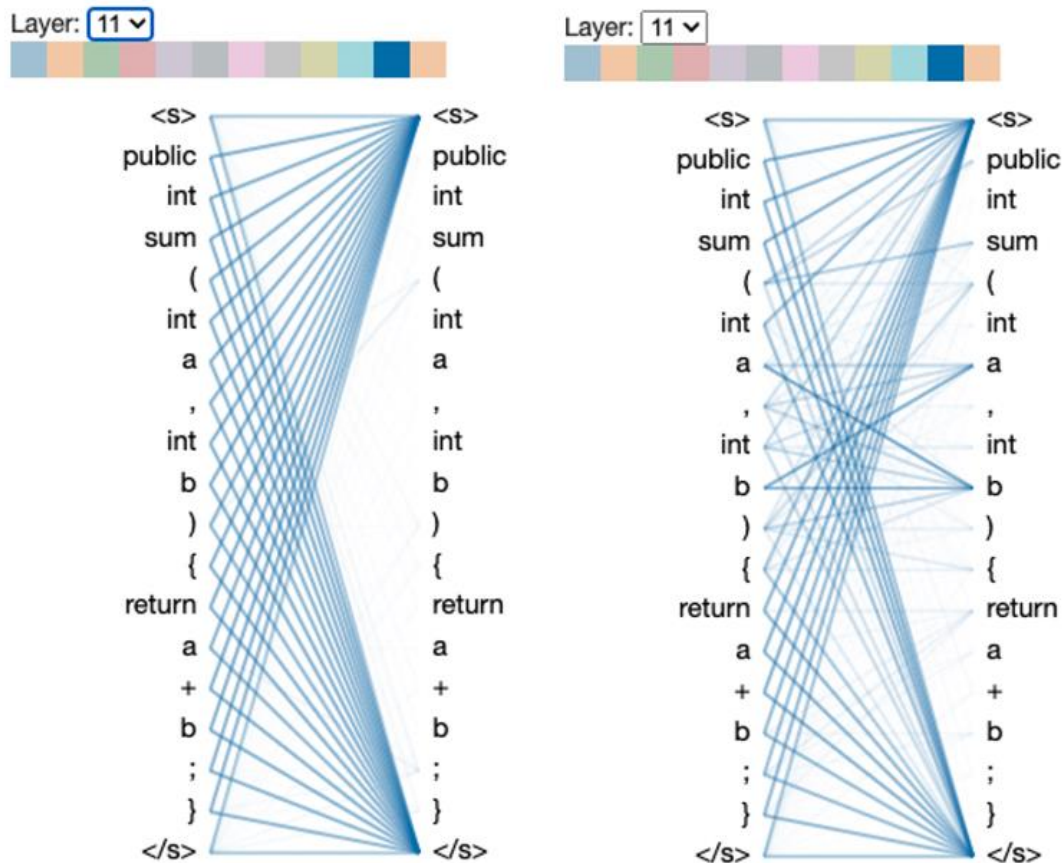


Works well for languages with less training data

Attention Change with NER Adapter

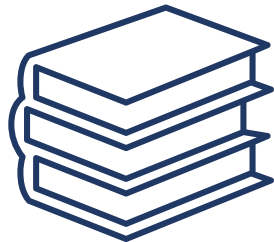


- **CodeBERTER** (right)
- CodeBERT (figure)



SE-Specific adapters can help:

- Avoid pre-training
- Impose new information
- Improve the results





- Adapters can improve knowledge transfer (bimodal and uni modal)
- Can be used for different purposes other than just fine-tuning and domain-adaptation
- Improve the results (specifically for low resource languages)
- Develop new SE-specific adapters



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